Bobbie Noonan's Child Care One's News

Feb. 8 - Feb. 12; Week #25

Theme:TransportationIntroductions:ReviewBits:NoneManners:Please & Thank YouVocabulary:None



Language: This week in Language, the children will look through different picture files of transportation. We will do fun finger plays, listening activities and flannel board stories about our theme. The children will also enjoy musical instruments and storybooks.

Craft & Writing: This week in Craft, the children will practice using scissors as they cut paper. The children will also water color and paint really cool transportation coloring sheets to take home. Another really cool and fun activity that the class will do is have a car wash. We will be using soap and water to clean our toy cars.

Concept: This week in Concept, the children will do counting and sorting group activities with their teachers. We will be separating and organizing the different vehicles into different groups and counting them. Another fun activity we will do as a group is to let the children play in the water table with the duplo blocks and practice pouring/spooning.

Motor: This week in Motor, the children will enjoy new exercises outside on the playground. The kids will do jumping jax, leg rolls, duck walk and monkey walks. We will also do the star steps and balance beam for their gross motor development. The children enjoy ball play as they get to kick and throw balls into a bin as a target.

UPCOMING EVENTS:

- Feb. 8 No VPK
- Feb. 12 Valentine's Day Party
- Feb. 15 President's Day Daycare only No VPK & Preschool
- Feb. 15 Open Registration to the Public

REMINDER: As an effort to keep our room as germ free as possible, PLEASE be sure to wash your child's hands when coming into school. Please remember to send your child to school in closed toe shoes to help prevent accidents on the playground. Thank you!

PLEASE BE SURE YOU ARE CHECKING YOUR CHILD'S FILE DAILY!!

Have a great week! Ms. Jennifer & Ms. Nancy

You can find the newsletter on our website: bobbienoonans.com