



Two's News

Bobbie Noonan
Child Care

October 1st—5th
Theme: "Nursery Rhymes II"

Language

During the second week of our "Nursery Rhyme" theme the students will have fun reviewing all of the activities and stories they heard last week, and learn a few new ones too! Numbers **1** and **2** will be introduced with help from "The Old Women Who lived in a Shoe." The *Body Plays* "Rub-a-dub-dub" and

"Are You Sleeping?" as well as the *Finger Plays* "Star Light, Star Bright" and "Itsy Bitsy Spider" will be practiced through out the week. *Story Time* books this week will include "All Fall Down," "Where Oh Where Has my Little Dog Gone?," "Twinkle, Twinkle, Little Star," "Mary Had a Little Lamb," and "It's Raining, It's Poring."



Concept

On Monday in concept class the number **1** and **2** *Seasonal Counting Cans* and *Number Concept Jobs* will be introduced. Tuesday, a "Bug Splat" review game will be played as the children practice recognizing numbers **1** and **2**. Also on Tuesday "Baa, Baa Black Sheep's" wool will be *Counted* and a "Rub-a-dub-dub" *Water Table* activity will be explored. An "Old Woman Who Lived in a Shoe" *Counting* activity will be introduced on

Wednesday and *Size Sequencing* will be practiced using nursery rhyme characters. On Thursday "Mixed Up" nursery rhymes will be *Sorted* and a "Long vs. Short" activity will be introduced. Friday a "Hickory Dickory Dock" color and number clock activity will be played, "Twinkle, Twinkle" stars will be *Counted*, and students will travel to **Discovery Zone** to make yellow and green playdough stars!

Craft & Writing

- Monday:** Mary's Lamb- Gluing Craft
- Tuesday:** Coloring Numbers **1** and **2**
- Wednesday:** Little Teapot Mosaic Craft
- Thursday:** "Twinkle, Twinkle" Puppets
- Friday:** Free Art- "Old Woman Who Lived in a Shoe" Paint Stamping

Motor

- Monday:** Follow Along Songs
- Tuesday:** Shoot Baskets- **1** and **2**
- Wednesday:** Parachute- with "Humpty Dumpty"
- Thursday:** "London Bridge" Game
- Friday:** Bean Bag Toss- **1** and **2**